

# **GUJARAT TECHNOLOGICAL UNIVERSITY**

Syllabus for Bachelor of Vocation (D.Voc), 5<sup>th</sup> Semester Branch: Software Development Subject Name: IT Foundation and Programming Concepts Subject Code: 1250201 With effective from academic year 2019-20

Teaching Scheme		Credits	Examination Marks				Total	
т	Т	D	C	Theory Marks		Practical Marks		Marks
	1	Г	C	ESE (E)	PA (M)	ESE (V)	PA (I)	
3	-	0	3	50	-	-	-	50

#### **Course Content:**

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Unit	Content	Hrs		
No.		6		
1	Computer characteristics: Speed, storage, accuracy, diligence; Digital signals,			
	Binary System, ASCII; Historic Evolution of Computers; Classification of			
	computers: Microcomputer, Minicomputer, mainframes, Supercomputers;			
	Personal computers: Desktop, Laptops, Palmtop, Tablet; Hardware & Software;			
	Von Neumann model.			
2	Hardware: CPU, Memory, Input devices, output devices. Memory units: RAM			
	(SDRAM, DDR RAM, RDRAM etc. feature wise comparison only); ROMdifferent			
	types: Flash memory; Auxiliary storage: Magnetic devices, Optical			
	Devices; Floppy, Hard disk, Memory stick, CD, DVD, CD/DVD-Writer; Input			
	devices -keyboard, mouse, scanner, speech input devices, digital camera, Touch			
	screen Voice Input, Joystick, Optical readers, bar code reader; Output devices:			
	Display device, size and resolution; CRT, LCD, LED; Printers: Dot-matrix,			
	Inkjet, Laser; Plotters, Sound cards & speaker.			
3	<b>Software:</b> System software, Application software; concepts of files and folders,	8		
	Introduction to Operating systems, Different types of operating systems: single			
	user, multitasking, time-sharing multi-user; Booting, POST; Basic features of			
	two GUI operating systems: Windows & Linux (Basic desk top management);			
	Programming Languages, Compiler, Interpreter, Databases; Application			
	software: Generic Features of Word processors, Spread sheets and Presentation			
	software; Generic Introduction to Latex for scientific typesetting; Utilities and			
	their use; Computer Viruses & Protection, Free software, open source.			
4	Computer Networks and Internet: Connecting computers, Requirements for a	6		
	network: Server, Workstation, switch, router, network operating systems;			
	Internet: brief history, World Wide Web, Websites, URL, browsers, search			
	engines, search tips; Internet connections: ISP, Dial-up, cable modem, WLL,			
	DSL, leased line Wireless and Wi-Fi connectivity; email, email software			
	features (send receive, filter, attach, forward, copy, blind copy); characteristics of			
	web-based systems, Web pages, Web Programming Languages.			
5	Information Technology And Society: Indian IT Act, Intellectual Property			
	Rights, issues. Application of information Technology in Railways, Airlines,			
	Banking, Insurance, Inventory Control, Financial systems, Hotel management,			
	Education, Video games, Telephone exchanges, Mobile phones, Information			
	kiosks, special effects in Movies.			
6	Programming Concepts & Techniques: Program Concept, Characteristics of			
	Programme, Stages in Program Development, Tips for Program Designing,			
	Programming Aids, Algorithms, Pseudo code, Notations, Design, Flowcharts,			
	Symbols, Rules, compiler & Interpreter. Introduction to programming			
	techniques, Top-down & Bottom-up approach, Unstructured, & Modular			



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	programming, Cohesion, Coupling, Debugging, Syntax & Logical Errors,	
	Linking and Loading, Testing and Debugging, Documentation.	ļ
	Total Hours:	42

## **Suggested Specification table with Marks (Theory):**

Distribution of Theory Marks						
R Level	U Level	A Level	N Level	E Level		
5	25	25	10	5		

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate and above Levels (Bloom's Taxonomy)

### **Reference Books:**

- 1. Information Technology by Dennis P. Curtin, Kim Foley, Tata Mcgraw Hill Publication
- 2. Introduction to Information Technology by Turban, Rainer, Wiley
- 3. The Art of Programming Through Flowcharts & Algorithms by Anil Bikas Chaudhari, Firewall Media