GUJARAT TECHNOLOGICAL UNIVERSITY



Syllabus for Bachelor of Vocation (B.Voc), 6th Semester Branch: Software Development Subject Name: Application Developer Web & Mobile On-Job Training (Elective) Subject Code: 21160209

Type of course: On-Job Training (Elective)

Prerequisite: NA

Rationale:- On-job training, also known as OJT, is a hands-on method of teaching the skills, knowledge, and competencies needed for students to perform a specific task within the workplace. Students learn in an environment where they will need to practice the knowledge and skills obtained during their training.

Teaching and Examination Scheme:

Teaching Scheme			Credit	Examination Marks				
				Theory Marks		Practical Marks		Total
L	Т	Р	С	ESE (E)	PA(M)	ESE(V)	PA(I)	Marks
0	0	15	15	0	0	100	100	200

L- Lectures; T- Tutorial/Teacher Guided Student Activity; P- Practical; C- Credit; ESE- End Semester Examination; PA- Progressive Assessment

OJT Hands on Exercise/Training:

Sr. No.	Training / Hands on Exercise	Hrs.
1	 Implement DevSecOps or continuous integration/continuous delivery practices for continuous deployment of applications Version control PC1. maintain and secure the repository for managing application source code PC2. manage changes to the application code/ source code through a version control system PC3. implement the procedures & policies for code tagging, branching, merger and integration PC4. integrate version control systems with the project management tools Build and test automation PC5. manage application environment variables and configuration for the target environment. PC6. automate application build testing/security through scripts and test automation tools PC7. test, identify, notify and fix build failure issues along with continuous integration Deployment PC8. implement application deployment policies and adhere to processes defined in the organization PC9. push applications to their appropriate services (such as web servers, API services, and database services etc.) PC10. leverage appropriate automation tools to manage the CI/CD pipeline 	45
2	Develop tests or simulations for end-to-end QA of systems Define requirements PC1. define functional requirements of the autonomous system PC2. establish the type of testing and testing requirements such as unit, sub- system, system etc. PC3. identify any issues with the requirements for testing and clarify these with appropriate people	35

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	PC4. access reusable scenarios, test cases, scripts and tools from your				
	organization's knowledge base				
	Create test cases				
	PC5. create or modify test scenarios relevant to the requirements				
	PC6. create or modify software test cases relevant to the requirements				
	PC7. create or modify hardware test cases relevant to the requirements				
	PC8. identify test cases that can be automated feasibly				
	PC9. create or modify automated scripts relevant to the requirements				
	PC10. access or create test data relevant to the requirements				
	PC11. create a test plan to cover all the requirements				
	Run test cases				
	PC12. run the simulated test cases and evaluate the outcomes				
	PC13, communicate the outcomes of the tests or simulations with appropriate				
	people and iterate				
	PC14 create documentation on the tests or simulations for appropriate people				
	PC15 validate the test plan test cases and/or automated scripts with appropriate				
	neonle				
	Fix application bugs and improve application performance				
	Record the bug				
	PC1 record the bug or enter it in the case tracking system				
	PC2 identify what the user was doing what they were expecting and what				
	hennoned instead				
	DC2 convite arrow massage and search for relevant solutions on developer				
	formers				
	Identify the hug				
	DC4 determine the immediate line of eads where the hug secure				
	PC4. determine the minediate line of code where the bug occurs				
	PC5. specify the bug type (e.g., unexpected null, bad input, off-by-one, buffer				
2	overflow, index out-of-range, etc.)	10			
3	Isolate the bug	40			
	PC6. use the process of elimination to isolate the bug to a particular line of code				
	PC7. disable blocks of code (comment them out) until the crash stops happening				
	PC8. use a unit-testing framework to isolate methods				
	PC9. continue to disable code and reduce the application to minimal				
	functionality until it				
	begins working again				
	PC10. eliminate the hardware or platform as a cause				
	Log analysis				
	PC11. log all activities and analyze the logs				
	PC12. continue the isolation and logging processes until immediate line of code				
	where bug occurs is identified				
	Monitor and manage applications and the deployed systems				
	Gathering requirements				
	PC1. define the business factors behind application performance monitoring				
	requirements				
4	PC2. conduct an analysis to plan how to optimize applications in terms of cost	30			
	and resource utilization				
	Monitoring system performance				
	PC3. define metrics to monitor application performance and health of deployed				
	systems				

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	PC4. monitor application log reports for errors and clues about problems with	
	the application and the deployed systems on cloud	
	PC5. assess and deploy appropriate application monitoring tools such as to	
	monitor application performance	
	PC6. perform analysis to generate consumable reports about application	
	performance	
	Reporting on application performance	
	PC7. share application performance reports with relevant stakeholders	
	PC8. provide actionable insights for re-engineering the application	
	Develop consistent and user-friendly web app for the target	
	platform aligned to the functional, non-functional and user experience	
	requirements	
	Understanding the scope	
	PC1. collaborate with cross functional teams to understand the scope	
	PC2. understand and analyzed the functional, non-functional and user	
	experience requirements with which the interface must be developed	
	PC3. create list of tasks that the user can execute within the interface based on	
	the requirements identified	
	PC4. organize the list of tasks and interfaces needed for the overall application	
5	PC5. create a pre-list of possible reusable components before starting the	50
-	development	
	Design and development	
	PC6. develop web prototypes based on the flows identified	
	PC7, define the structure of the pages, the headers, the sections, the articles,	
	main, footer, etc.	
	PC8. develop codes for the various pages, the headers, the sections, the articles,	
	main, footer, etc.	
	PC9. develop application code as per the security requirements	
	PC10. design and develop unit tests for the application code	
	PC11. build, run and test the application before deployment	
Total		200

Course Outcomes:

Sr. No.	CO Statement	Marks % Weightage
CO-1	Implementation on DevSecOps or continuous Integration for coding	25
	and developing will improve.	
CO-2	Development tests or simulations for end-to-end QA of systems	15
	evaluation.	
CO-3	Fix application bugs, errors and improve application performance	20
CO-4	Monitoring and management of applications and the deployed systems	10
CO-5	Development of user-friendly applications, reusability of components	
	and alignments as per user requirements.	30

Reference:

 $https://nsdcindia.org/sites/default/files/SSCQ8403_Application_Developer_Web_\%26_Mobile_V_1_30_07_2020.pdf$